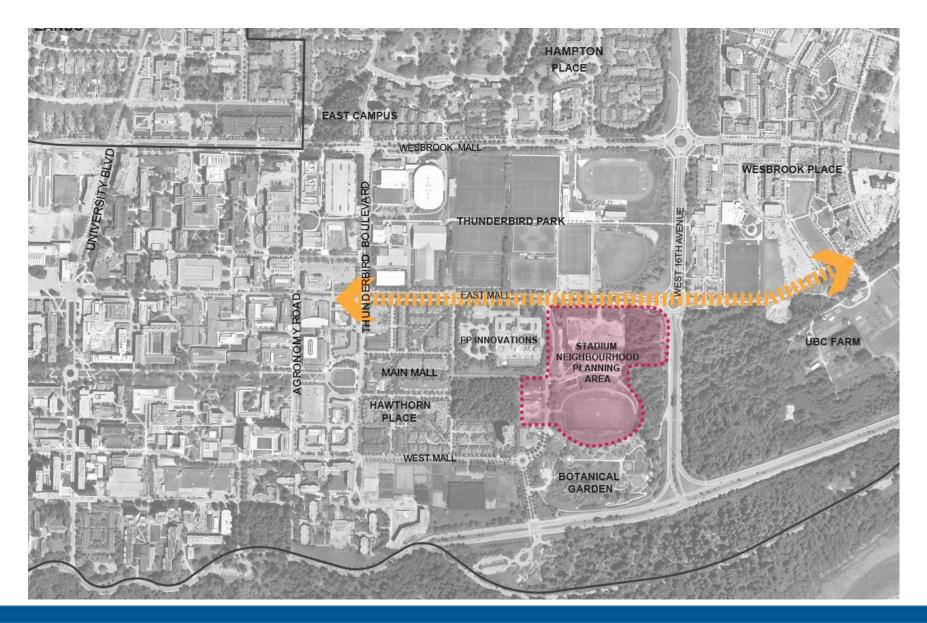


## Stadium Road Neighbourhood

By Max Holmes, VP Academic and University Affairs

# What is the Stadium Road Neighbourhood?

## The Planning Area



### Principles of the Plan

- Build Long Term Value
- Prioritize Affordable Living
- Create a Community for and of UBC
- Be a Great Neighbour
- Site Shapes the Place
- Enhance the Ecology and Reduce our Carbon Footprint
- Promote a High Efficiency and Low Impact Transportation Network
- Engage the Campus Community and Stakeholders in a Meaningful Way
- Design for Flexibility and Resilience

## Housing Plan

- Originally slated for 996,000 square ft.
- Now slated for 1.5 million square ft.
- Consists of Land lease, Faculty and Staff rental, and University Affiliated rental
- Land Lease is ownership (99 year lease) available to the public
- University Affiliated rental is for faculty, staff, and students

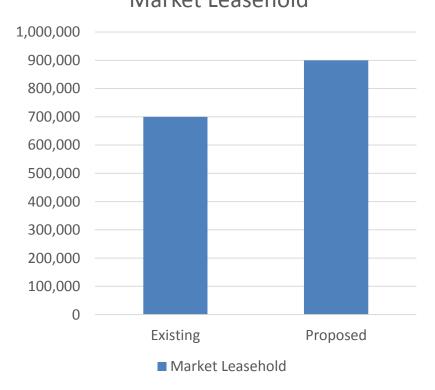
### **Current Political Climate**

- There was petition from one of the neighborhoods to push for less density
- Faculty and Staff are pushing for more affordability and ownership options
- Some groups have raised issues with increase the tower height limit from 22 stories to 36 stories
- Currently, Students have not taken a public position on any of these issues

# Existing vs Proposed (50% Increase)

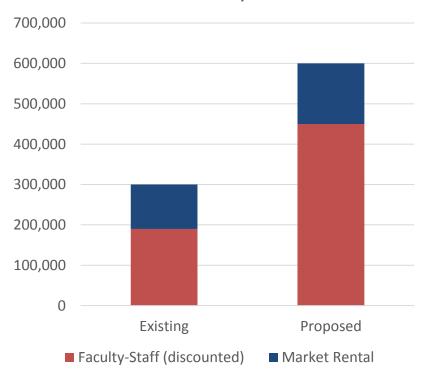
#### 30% Increase

#### Market Leasehold



#### 100% Increase

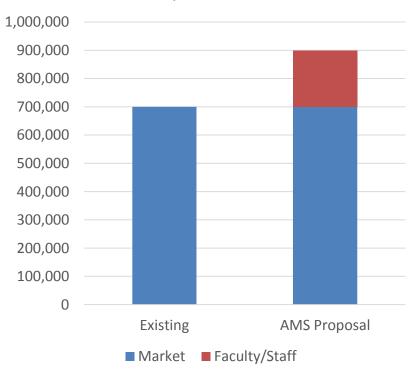
#### Non-Market/Rental



# Existing vs Recommended AMS Proposal (~80% Increase)

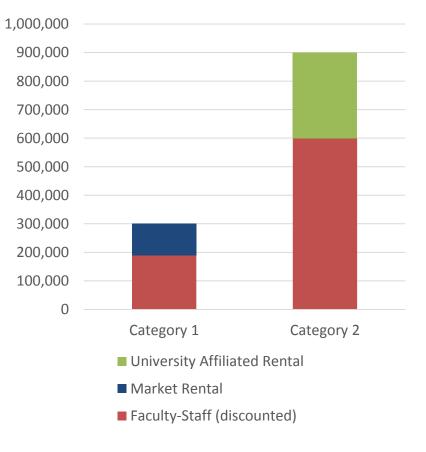
#### 30% Increase

#### Non Market/Market Leasehold



#### 200% Increase

#### Non-Market Rental



### Results of AMS Recommendation

- The majority of the housing (60%) will be for university affiliated community members
- Faculty and staff housing will increase by 600,000 square feet (400%)
- University Affiliated rental will be recommended instead of open market rental
- Tower height will have to increase from 22 stories to 36 stories but will not affect footprint
- Increased housing for the university community and the great Vancouver area

